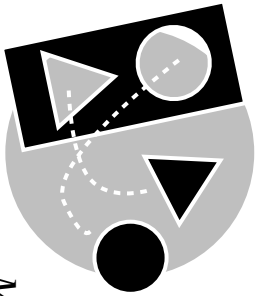


THE LOGICAL LEARNER

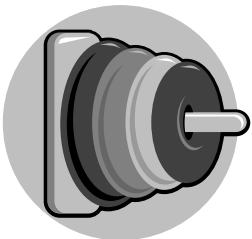


As a teacher you can help a child learn by building their confidence. Allow them to try new things and develop new skills.



In Luke we read, "And Jesus increased in wisdom and stature, and in favor with God and with people." (Luke 2:52, HCSB)

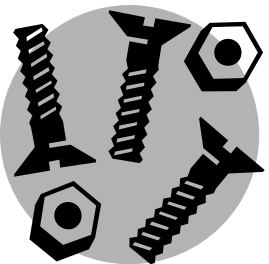
Mary and Joseph were Jesus earliest teachers. They spent time with him in play. They were his partners in play.



REMEMBER

the child needs you to

- ✓ be a good listener.
- ✓ ask good questions.
- ✓ do nothing for the him that he can do for himself.
- ✓ explain things step by step.
- ✓ do not criticize his ideas.
- ✓ provide items to sort, classify, or compare.

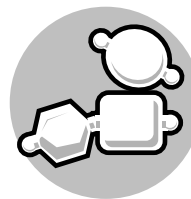


*The logical child
may exhibit*

- **higher levels of reasoning**
- **pleasure in music**
- **uses hands to manipulate**
- **work puzzles**
- **problem-solving skills**

THE LOGICAL CHILD MAY ENJOY

- *identifying items that go together (socks/shoes, plate/cup)*
- *playing matching games*
- *rolling a ball through a short tube*
- *building with blocks*
- *working a fill-and-dump toy*
- *setting the table*
- *playing with water; measuring and pouring*
- *matching box lids or cards and envelopes*
- *naming parts of the body*
- *threading large spools thread*
- *playing with interlocking blocks*
- *working wooden inlay puzzles or floor puzzles*
- *hearing a present-day situation and telling what happens next*
 - *sequencing Bible story pictures*
 - *charting or graphing*
 - *sorting objects into categories*
 - *recalling the beginning/middle/end of a Bible story*
 - *investigating “what happens when” (paper gets wet, sandpaper is drawn on, etc.)*
 - *creating a timeline*



TEACHERS CAN ENCOURAGE LEARNING BY

- **providing problem-solving activities**
- **providing music as they play and learn**
- ▲ **guiding them to try new skills (puzzles, sequencing, comparing)**
- **picture-reading a book and asking questions about what will happen next**
- **providing manipulatives**
- ▲ **asking thought-provoking questions**
- **offering matching games**

